

Styrr Valar



spartan_viking_descendant_by_lordhayabusa357-d7dqggb

Strength 8

Dexterity 13 (+2)

Endurance 10 (+1)

Intelligence 13 (+2)

Education 7

Social Standing 5 (-1)

Birth World: Ulfberht

Age 30 1.9m (6' 3") tall 85kg weight

Skills: Athletics (any) 0, Combat Engineer 1, Comms 0, Computers 0, Drive (any) 0, Engineer 0, Explosives 0, Flyer (any) 0, Flyer (Grav) 1, Gun Combat (Slug Rifle) 2, Gun Combat (any) 0, Gunnery (any) 0, Gunnery

(Turrets) 1, Heavy Weapons (any) 0, Medic 0, Melee (any) 0, Melee (Large Blade) 2, Recon 1, Streetwise 0, Survival 1, Trade (Hydroponics) 0.

Cr. 0.

Equipment: none

Career Service Record: 1st Term Army, Cavalry, Menig. Event: 35
Important Contact, Benefits: +1 Int, +1 Int.

2nd Term Merc, Commando Raider, Team Leader. Event: 23 You lead your unit personally to victory in their ticket, and your name is being spoken in many mercenary circles. Gain Leadership1 or raise your Social Standing by 1. (+1 Soc) + Combat Ribbon.

3rd Term Merc, Commando Raider, Serjeant. Event: 61 You are shipped to a wild colony on the edge of the frontier. Increase Melee (any) or Survival by one level.

Background: Styrr was born to a working class family on Ulfberht, Astron Sector. While they were not heavily tradition bound, he finished school and joined the local army; after four years, he sought glory and wealth by joining a mercenary unit, eventually being sent beyond the frontier.